of their pattern.

collective group.

☐ In the Ring— Exhibitors enter arena and remain

collectively for the entire class. Exhibitors are to enter the arena at the walk. Trot at the marker and line up at the discretion of the ringmaster.

In and Out of the Ring— Exhibitors enter arena one at a time and are excused at the completion

☐ At the Gate — Exhibitors enter arena one at a time

Trot

and are gathered in arena for final inspection as a

Showmanship

PATTERN D • LEVEL 1

Exhibitors are to complete the pattern on the side of the marker as indicated in the drawing

Be ready at marker A.

Trot to marker B.

Walk from marker B and around marker C as shown.

Half way between marker C and the judge, stop and do a 360-degree turn.

Walk to judge and set up for inspection.

When dismissed, do a 90-degree turn and trot away.

Return to the lineup as directed by the ringmaster or exit at the trot.



